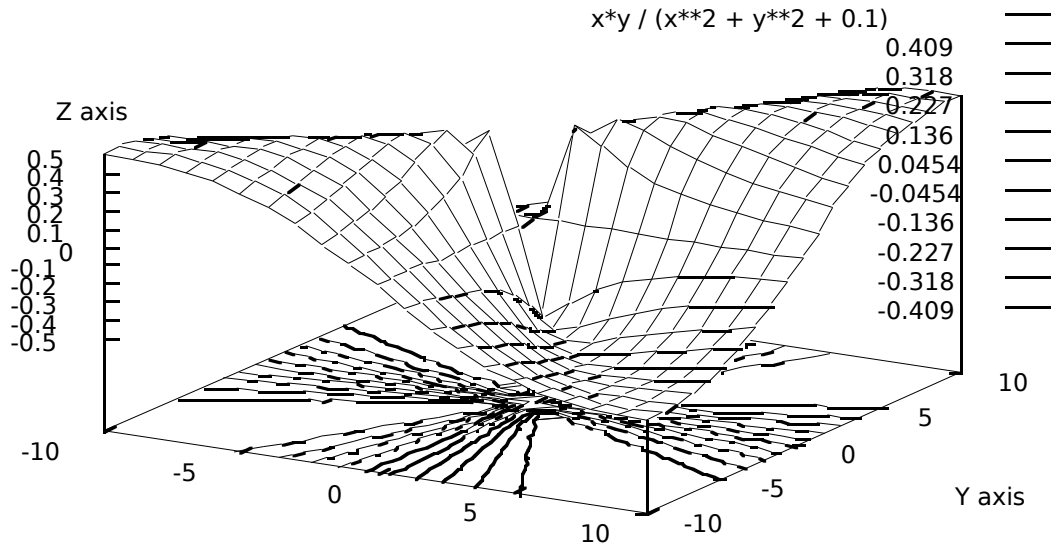


Hello from France !!!

That is Gnuplot 3.5 for Macintosh.

3D gnu plot demo - some more interesting contours



Thank you for NOBORU YAMAMOTO (YAMAMOTO@pixar.com) who develop the first macintosh version. I have take his version (3.26) and make the change in the sources of the gnuplot version 3.5 available free via FTP (see documentations included).

If you don't have a C compiler, you will found 2 version:

- Gnuplot 3.5 - mac classic => for 68000 CPU without FPU
- Gnuplot 3.5 - mac II => for 68030 with FPU

If you have a compiler, two projects are join with the sources to facilate further developpment.

The version can output plots in:

- PICT (via the File menu),
- Adobe Illustrator 3.0 (via aifm [color/monochrome] terminal),
- MIF for FrameMaker 3.0 (via mif [color/monochrome] terminal),
- POSTSCRIPT (via post [color/monochrome] terminal).

But there are a lot of other terminals (see the term folder in the sources folder). To use it you need a C compiler and just modify some #define in the term.h file. If your best output terminal is not available and you don't have a C compiler, contact me by mail or find a friend haavind the stuff needed. I plan to make all the terminal available but it's need time !!!

This version is FREE and should NOT remplace the sources of the GNU project (Version for UNIX, PC, WINDOWS, ATARI, and others are available in the version that you can obtain directly via FTP (see the documentations included)).

You should read all the README DOCUMENTATION to know the authors of the software and all copyrights.

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/\*\*\*\*\*\*  
FOR Macintosh developpers:

All the changes in the version where included in  
#ifdef THINK\_C  
#endif

so you can locate them easely. If you want to fix bug, please make the change clear and located in #ifdef ... #endif.

The version can not be use for other computer than Macintosh (but should with a very small work: one have to change some #ifdef)

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